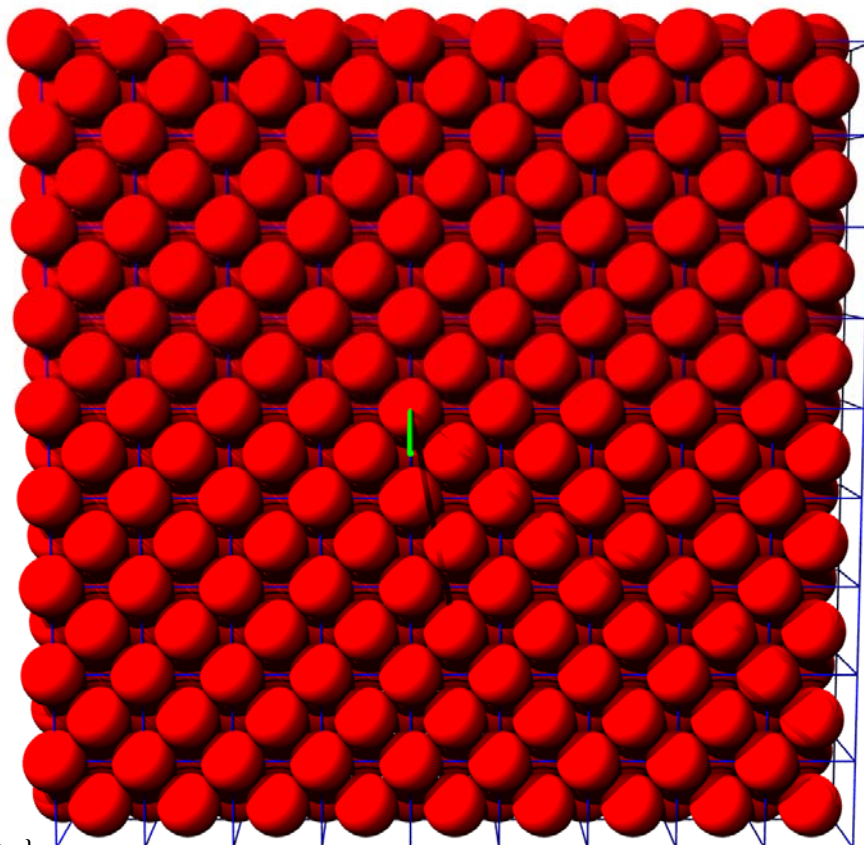


Einheitszelle fcc

camera { angle 5 location <15,20,-20> look\_at <a/2,a/2,a/2> }

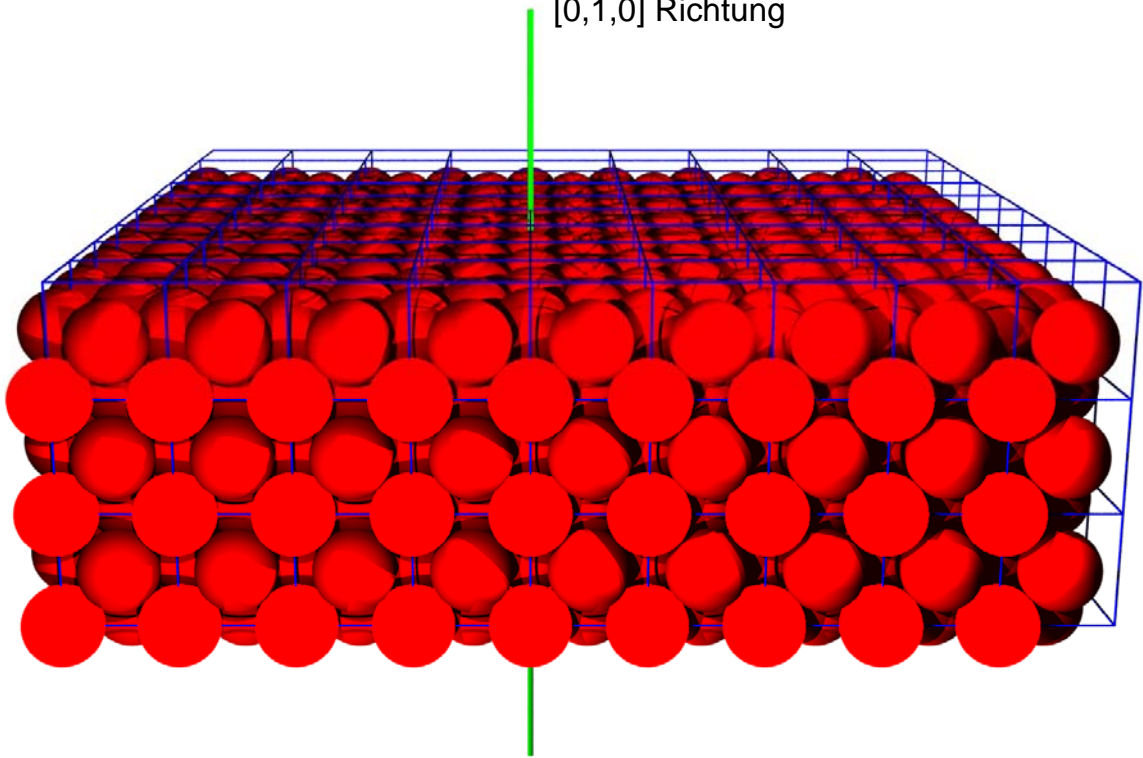
fcc-Kristall: Sicht auf die [0,1,0]-Ebene



camera { angle 40  
location <0,-20,-2>  
look\_at <0,0,0> }

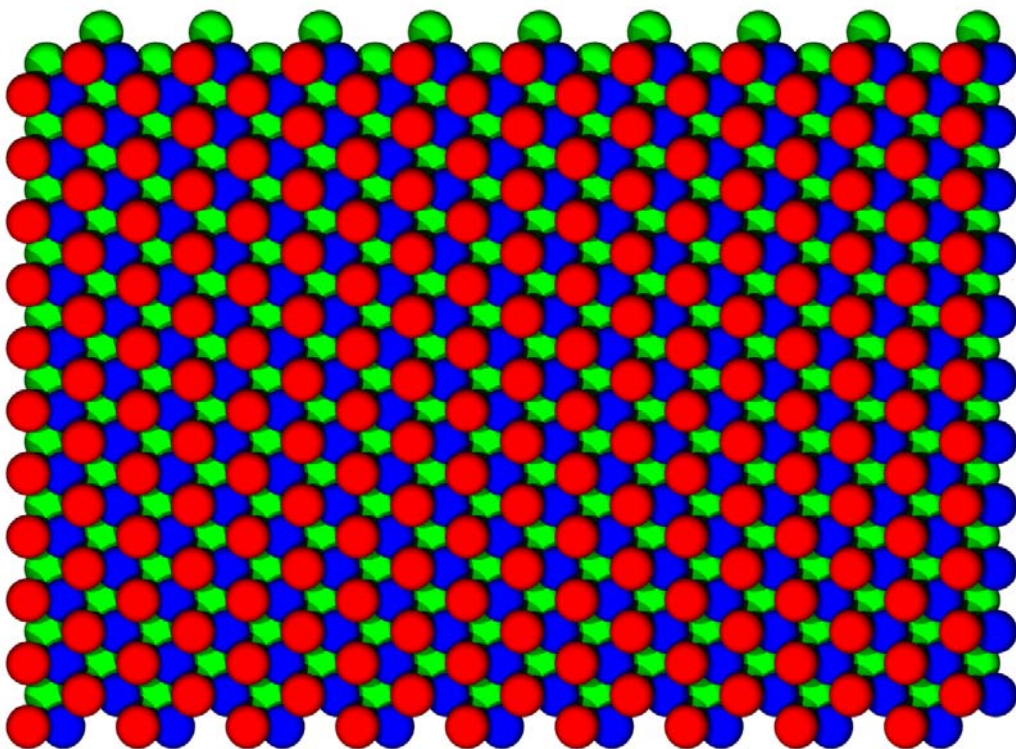
fcc-Kristall: Sicht auf die  $[1,0,0]$ -Ebene

$[0,1,0]$  Richtung



```
camera{ angle 37  
location <0,5,-20> look_at <0,0,0>}
```

fcc-Kristall: Sicht auf die  $[1,1,1]$ -Ebene



● Oberste Ebene

● Zweite Ebene

● Dritte Ebene

